

Luca Megens

BSc ICT & Media Design
Specialised in Creative Technology



Contact

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- The Netherlands

Education

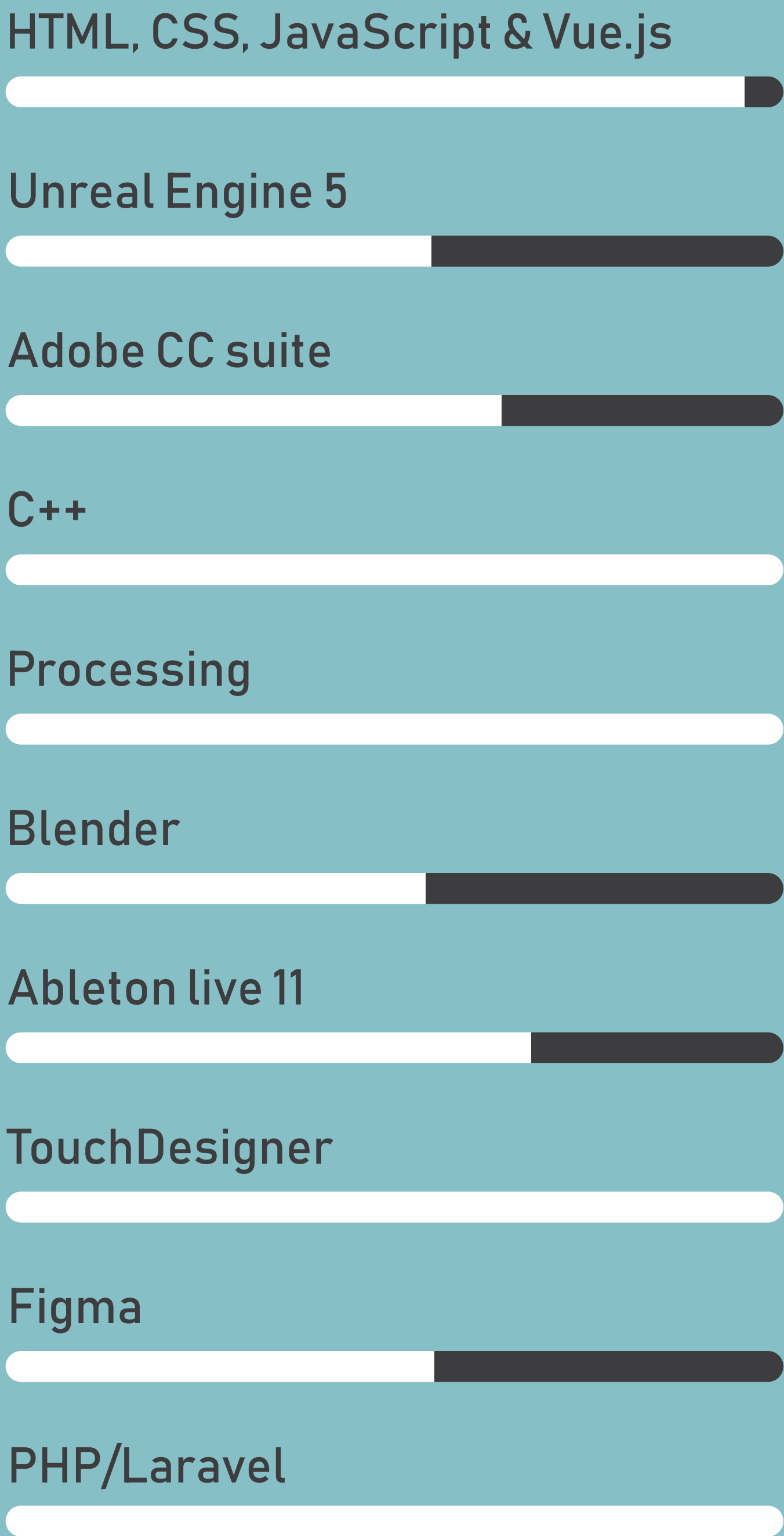
2019–2024
Fontys Hogeschool: BSc ICT & Media Design
Specialisation: Creative Technology
Minor: Audio & Visual design at Hogeschool Utrecht

2014–2019
Kandinsky College – Nijmegen
HAVO
Profile N&T with lessons in:
Dutch, English + Anglia english certificate,
Math type B, Physics, Chemistry, Geography

Languages

Dutch – Native
English – Fluent

Skills



About me

My name is Luca Megens. I graduated in ICT & Media Design from Fontys University of Applied Sciences in Eindhoven, where I specialized in creative technology and audiovisual design.

As a creative technologist, I strive to raise awareness about social issues through abstract visualizations and interactions. By using interaction in innovative ways, I invite people to engage with and reflect on the topic at hand. This results in a powerful experience that truly gets people thinking.

Because of this, I have experience with a wide range of software packages, programming languages, and frameworks. My expertise lies primarily in using Adobe Creative Cloud applications such as After Effects, Photoshop, and Premiere Pro. In addition to Adobe, I am highly proficient in Blender for creating 3D environments and abstract animations. To implement interactivity, I have a foundational knowledge of Unreal Engine 5, TouchDesigner, Processing, and Arduino. Furthermore, I am very familiar with web development using HTML, CSS, and JavaScript.

Thanks to this broad skillset, I am highly versatile in the job market—ranging from audiovisual design to UX/UI and web development.

Work Experience

Dec 2025 – Nov 2025
Koek – Uden
Front-end developer – fulltime

Koek BV is a creative digital agency that develops intuitive, technically complex web applications for medium and large-sized companies.

As a front-end developer, I translate designs into functional interfaces within a modular framework built on Laravel 12. Thanks in part to my background in design, I have a strong visual focus and contribute significantly to UI/UX decisions.

Because the framework utilizes a multi-tenant SPA architecture with server-side rendering and dynamic routing, I work at the intersection of design, front-end, and back-end development. As a result, alongside interface development, I have also gained in-depth knowledge of PHP and Laravel.

Dec 2024 – Nov 2025
First Impression Audio Visueel – Tilburg
Install Technician – fulltime

First Impression designs, develops, and implements high-end audiovisual concepts and solutions. They digitalize spaces by combining digital signage and audiovisual technology with interactive content. By leveraging various smart technologies, they are a leading pioneer in the AV industry.

As an Installation Technician, I ensure that all First Impression projects are delivered and finished to the highest quality standards. Even when facing unexpected challenges on site, I go the extra mile to get the job done right. I am not afraid to push beyond expectations and work overtime whenever necessary.

Nov 2023 – Apr 2024
Lectorship Interaction Design (Fontys ICT) – Eindhoven
Graduation Internship

The Interaction Design research group positions itself within a broader shift where interactive technologies play an increasingly key role in bringing back the human scale to complex systems. Games can play an important part in this: they are often highly effective at tapping into intrinsic motivation, which can be used to achieve lasting, positive behavioral change.

Within the research group, I had the opportunity to work on my own project called PROJECT:EXOPLANET. The final deliverable was an immersive and interactive experience based on a short story I wrote about spaceflight and exploration.

Aug 2021 – Jan 2022
Motion Experience – Eindhoven
Internship

Motion Experience is an interactive light art museum. During my internship, I assisted in the development and maintenance of various art installations. In addition, I also worked on creating my own installation.